

## CITY OF ROBINS BUILDING PERMIT APPLICATION

Date:	Permit #				
PROPERTY ADDRESS: PROPERTY OWNER:					
PHONE #:	E-mail				
RESIDENTIAL ( )	NEW ( )	STRUCT	rure / D\	WELLING	
COMMERCIAL ( )	REMODEL ( )	GARAGE	GARAGE / SHED / OTHER		
INDUSTRIAL ( )	ADDITION ( )				
Zoning District:	Lot # Sul	bdivision:			
CONTRACTOR:					
Address:					
Phone #:	Email Address:	License #:			
Value of Project:					
Is structure in a floodplain or a	any type of easement?	YES NO			
Is lot >1 acre? YES NO	(If lot is 1 acre or gre	eater- a separate C	OSESCO	permit required)	
Is property serviced by City Wate	r? <b>YES NO</b>	City Sewer?	YES	NO	
Have you reviewed the covenants	s for this address? YES	NO (City o	of Robins	does not police covenants)	
~ Four (4) site plans for ~ Two (2) sets of buildi ~ House numbers and ~ Property Owner is red ~ All bedroom windows ~ Applicant is responsil	permit are required to be of sponsible for all covenant of must be egress windows ble to attain all building insTARTED before receipt of	I, and I-2 Zoning displayed on jobsite compliance		are required	
Robins Municipal Code C Residential Cod	chapter 155, International le for one & two Family D				
Applicant Signature:		Zoning Approval:			
Building Approval:		Other Approval:			
Comments:					

## SAMPLE SIGHT PLAN

The following sample plans are for information and guidance only and will not be accepted as plans for a Building Permit Application.

- Confirm required setbacks with appropriate zoning for your property.
- Review and provide a copy of any variances to any covenant for your property prior to submitting your Permit Application.

## Indicate:

- 1. Property dimensions
- 2. Dimensions of all buildings to the eaves
- Setbacks from all buildings to all property lines and from other buildings
- 4. Legal description and civic address
- 5. Driveway

- Location of steep banks & setbacks to natural boundary of any lake, pond, swamp or watercourse
- 7. Dimensions of proposed additions
- 8. Septic tank & field locations
- 9. Easements, Right of Ways

## STREET NAME

